

Amendments to the Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (currently amended) A method in a computer system for organizing and displaying notification items associated with corresponding notifications on a display having a notification area, comprising:

identifying an item associated with a notification area icon, ~~wherein said notification area icon represents a particular instance of an event or process;~~

monitoring an interval of time associated with an activity of the item;

hiding the notification area icon from view after a predetermined interval of time;

and

upon ~~meeting an unhide criteria~~ receipt of a user input indicating a desire to view said notification area icon, redisplaying the notification area icon in the notification area; ~~wherein said redisplayed notification area icon represents said particular instance of the event or process.~~

2. (original) The method as recited in claim 1, further comprising:

arranging the notification area items in the order in which the notifications occur.

3. (withdrawn) The method as recited in claim 1, further comprising:

comparing the level of activity for the monitored item against a predetermined threshold value; and

hiding the monitored item from view, if the level of activity is less than the threshold value.

4. (previously presented) The method as recited in claim 1, further comprising:

determining the occurrence of activity on the monitored and hidden item; and
revealing the item by redisplaying the item upon the occurrence of activity.

5. (previously presented) The method as recited in claim 1, further comprising:
monitoring for the item most recently active; and
revealing items in the order of the most recently active item.

6. (original) A computer-readable medium having computer-executable instructions for performing the method recited in claim 1.

7. (original) A computer system having a processor, a memory, and an operating environment, the computer system operable to execute the method recited in claim 1.

8. (currently amended) In a computer system having a graphical user interface including a display, a method of displaying and organizing notification items within a notification area, said method comprising:

displaying each of the notification items in said notification area;

hiding inactive notification item icons that meet a preset threshold of inactivity;

retrieving a chevron icon;

displaying the chevron icon; and

upon ~~meeting an unhide criteria~~ receipt of a user input indicating a desire to view
the hidden notification area icons, repeating said displaying and arranging each of the
notification item icons in the notification area and removing the chevron icon when there
are no more hidden items, ~~wherein displaying and arranging each of the notification item~~
~~icons includes displaying said inactive notification item icons in the notification area~~
~~along with active notification item icons.~~

9. (original) The method as recited in claim 8, further comprising receiving a chevron entry selection signal indicative of a user selection of the chevron icon, and, in response to the chevron selection signal, displaying each of the hidden notification items on the display.

10. (original) The method as recited in claim 9, wherein the unhide criteria is met when an entry selection signal indicative of a user selection of the notification item icon is selected by the user from the displayed, previously hidden icons.

11. (original) The method as recited in claim 10, wherein the response to the selection displays the notification item icon in the notification area on the display.

12. (original) The method as recited in claim 11, wherein said notification item icon is placed to the far left of the notification area.

13. (original) A computer readable medium having computer executable instructions for performing the method recited in claim 8.

14. (original) A computer system having a processor, a memory, and an operating environment, the computer system operable to execute the method recited in claim 8.

15. (currently amended) In a computer system having a graphical user interface including a display, a method of providing and selecting options for configuring notification items within a notification area, said method comprising:

retrieving a notification item, ~~wherein the notification item~~ that corresponds to ~~an~~
a notification item icon item displayed in the notification area;

in a display area apart from the notification area, displaying the notification item icon, a description associated with the notification and a hiding behavior characteristic to be associated with the notification item;

providing a set of user selectable hiding behaviors to be associated with the notification item, wherein at least one of said user selectable hiding behaviors includes hiding the notification item icon when a preset threshold of inactivity is met; and

repeating the retrieving step, ~~and the displaying step~~ and the providing step for each of the items that are added to the notification area until each of said notification area items are displayed in said display area up to a predetermined maximum number.

16. (original) The method as recited in claim 15, further comprising a selection signal indicative of a user selection of a choice of behavior for a notification item.

17. (original) The method as recited in claim 16, further comprising a method to reset the behavior associated with each notification item to a default state.

18. (original) The method as recited in claim 15, wherein display of the notification icon, description and behavior on the display includes displaying the item in an order associated with the appearance of the item in the notification area.

19. (original) The method as recited in claim 15, wherein the addition of items beyond the predetermined maximum will result in the oldest items being replaced sequentially.

20. (original) A computer readable medium having computer executable instructions for performing the method recited in claim 15.

21. (original) A computer system having a processor, a memory and an operating environment, the computer system operable to execute the method recited in claim 15.